



Unity3D Developer (C#)

m/f (Freelancer)

to plan and implement 3D applications, 2D/3D games, WebGL, Augmented- and Virtual Reality Apps.

WHO ARE WE LOOKING FOR?

We are looking for passionate and experienced programmers/computer scientists who are real team players and also have a talent to look at complex problems/content in a simple way and most importantly solve them that way. We are looking for people who know something about communication and who are not afraid to adopt new technologies to solve a problem in the best possible way.

WHAT YOU SHOULD BE ABLE TO DO?

- Excellent knowledge of Unity3D and C#
- Object-oriented programming
- Very good communication & teamwork skills
- The ability to get involved in existing projects
- A structured and analytical mindset

BONUS SKILLS

- Knowledge of shader programming (Unity Cg, Shader Graph)
- Knowledge of AR SDKs (ARFoundation, ARCore, ARKit or Vuforia)
- Knowledge of WebGL or with building frameworks (Three.js, Babylon.js, A-Frame, ...)
- Knowledge in Virtual Reality with Unity

WHAT WE OFFER

- We offer exciting projects like modern 3D applications & games
- We offer an agile team
- We offer space for your own creative ideas

Interested? Then feel free to send us your application documents including CV, already implemented work, references and Github profile via email to application@smartelegantapps.com
We are looking forward to your application!